

TICKET CARNIVAL 1.50 PROGRAM OPTIONS:

MODE 0 = GAME VOLUME

MODE 1 = MUSIC VOLUME

MODE 2 = NUMBER OF SHOTS

MODE 3 = TARGET CHANGE

MODE 4 = UNLIT POINTS (x10)

MODE 5 = LIT POINTS (x10)

MODE 6 = OVER THE EDGE POINTS (x10)

MODE 7 = JUST FOR PLAYING TICKETS

MODE 8 = POINT PER TICKET (x10)

MODE 9 = TICKET CAP

MODE 10 = ATTRACT TIME

MODE 11 = N/A

MODE 12 = N/A

MODE 13 = DELAY ELEVATOR

MODE 14 = FACTORY RESET