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Seller warrants that its microprocessor unit and parts thereon, are and shall remain free from defects in material and workmanship under normal use and service for a period of six months from date of purchase.

Seller warrants that other products or parts thereof shall remain free from defects in material and workmanship under normal use and service for a period of 90 (ninety) days from date of purchase.

If the products described in this manual fail to conform to this warranty, seller's sole liability shall be at it's option to repair, replace or credit buyer's account for such products which are returned to seller during said warranty period, provided:

- a) Seller is promptly notified in writing upon discovery by Buyer that the said products are defective.
- b) Such products are returned prepaid to seller's plant.
- c) Seller's examination of said products discloses to seller's satisfaction that such alleged defects existed and were not caused by accident, neglect, alteration, improper repair, installation or improper testing.
- d) Only seller's recommended or approved electronic components are used as service replacements.

In no event shall seller be liable for loss of profits, loss of use, incidental or consequential damages.

Except for any express Warranty set forth in a written Contract between Seller and Buyer which Contract is expressed to supersede the terms of this warranty, all implied warranties and conditions as to quality or fitness for any particular purpose are hereby expressly excluded.

No employee of the Seller has any authority to waive or amend the terms of this warranty that shall be deemed accepted by the Buyer on acceptance of the products referred to above.

ALL WARRANTY CLAIMS FOR THIS MACHINE WILL BE DEALT WITH BY THE BELL-FRUIT GAMES AFTERSALES DEPARTMENT.

Tel: 0115 9706707

E-MAIL: technical@bellfruitgames.co.uk

SAFETY INSTRUCTIONS

3.1 Product Safety

An equally wide range of manufacturers supplies the wide range of components used in the machine. It is therefore impracticable for this document to provide comprehensive safety data for each product used. Manufacturers data sheets can be supplied upon request.

All the items contained within the machine are used within their specification limits and in accordance with sound engineering practice.

3.2 Electrical Safety General

All machines are tested for electrical safety prior to being despatched. The tests are for Earth Bond and Insulation. It is recommended that these tests are repeated annually or whenever safety critical parts and connections are replaced.

Disconnect the mains power supply before attempting to dismantle or repair any part of the machine.

Always observe high voltage and hazard warning labels.

Be aware of capacitors fitted to the machine PSU. Use only the specified fuses stated in the machine and in this manual.

Always refit safety covers and safety earth wires connected to metal parts.

Earth/Insulation specifications for BFG machines are: -

Insulation > 2 Megohms @ 500V dc.

Earth Bond < 0.25 ohms @ 25 amps.

SAFETY INSTRUCTIONS

3.3 Chemical Safety

Attention is drawn to the possible effect of accidental damage to components where they contain chemicals that may be hazardous. Components that fall into this category are: -

Electrolytic Capacitors

Nickel Cadmium Batteries

**Semi-Conductors containing Beryllium Oxide and
Gallium Arsenide**

Opto-Electronic devices using Gallium Phosphide

As the chemicals are corrosive or flammable, particular care must be exercised in case of spillage. Any part of the body that accidentally comes into contact with these chemicals must be thoroughly washed in cold running water, particularly if the eyes are affected. Medical advice should be sought.

3.4 Fire Safety

Outer casings of the majority of the components used are made of heat resistant material. Excessive electrical overload conditions may generate sufficient heat to ignite chemical substances within the components themselves or adjacent components, harnesses etc.

NOTE: It is imperative that only identical value components are used as replacements for the original equipment supplied and that correct polarity of assembly is observed when applicable.

SAFETY INSTRUCTIONS

3.4 Fire Safety (continued)

Materials that fall into the Fire Hazard category are: -

Chipboard and MDF - releases Formaldehyde vapours when ignited, causes discomfort to the eyes and mucous membranes.

Plastic Laminates - plastic and rubber mouldings, wire insulation etc., release noxious fumes, which if inhaled may cause irritation depending on the sensitivity of the individual.

Glass - extreme heat will cause the glass to crack thereby causing injury.

Electrolytic Capacitors and **Batteries** - may explode if subjected to fire.

Foamex – flammable.

3.5 Disposal of Hazardous Components

As a general rule, electronic components should not be incinerated due to the possible danger of noxious fumes being released, or components exploding due to a build up of internal pressures created by expanding gases.

INSTALLATION INSTRUCTIONS & DAILY CHECKS

4.1 General

It is the policy to ensure that all products are designed, manufactured, tested and released to conform to statutory safety requirements. In support of this policy the information contained within this manual is intended as a guide to the safe installation, reliable working and efficient operation of the machine supplied.

Therefore prior to installation or when servicing, reference to the service manual and all **WARNING LABELS** provided is strongly recommended. Failure to observe any information may result in a safety hazard.

CAUTION: Under no circumstances should any major form of installation, repair, adjustment or maintenance be attempted by any other than qualified personnel.

4.2 Physical Check

Ensure that the machine is positioned on a level stable surface and remove all of the transit packaging. Open all doors and check that all parts are secured, electrical connectors are correctly mated and that no components or assemblies have been damaged in transit.

4.3 Internal Electrical Connectors

The introduction of insulation displacement connectors (IDC) and the use of lighter cables emphasise the need for care when removing and replacing connectors.

When removing connections, pull on the connector and not the wires; when replacing connections ensure that (i) the harness housing is being connected to the correct wafer (ii) the housing is the correctly oriented (Observe positions of polarising pins).

INSTALLATION INSTRUCTIONS & DAILY CHECKS

4.4 Electrical Supply

WARNING: This Apparatus must be EARTHED.

Connect the machine to the mains supply (110/120Vac) using an approved plug. The mains lead is factory fitted to the machine.

IMPORTANT: The wires in the mains lead are coloured in accordance with the following code.

GREEN AND YELLOW	:	EARTH
BLUE	:	NEUTRAL
BROWN	:	LIVE

As the colours of the wires in the mains lead may not correspond with the coloured markings identifying the terminals in your plug, proceed as follows.

1. EARTH: The wire coloured GREEN and YELLOW must be connected to the terminal marked 'E' or by the safety earth symbol or coloured GREEN, or GREEN and YELLOW.
2. NEUTRAL: The wire coloured BLUE must be connected to the terminal marked 'N' or coloured BLACK.
3. LIVE: The wire coloured BROWN must be connected to the terminal marked 'L' or colored RED.

INSTALLATION INSTRUCTIONS & DAILY CHECKS

4.5	<u>Dimensions</u>	Height with Top Display	2.27 metres
		Height without Top Display	1.86 metres
		Depth	1.68 metres
		Width	1.68 metres
		Weight	420 Kilos

4.6 Fitting Top Display

If the Top Display is separate from the machine, remove any packing material and position the top display on cabinet top. Make sure electrical connections are in the correct position.

The top sign electrical connection is in play section two.

Use M6 nuts and washers supplied to secure top display to cabinet top.

4.7 Abbreviations:

- **Coin Entry** - one or more slots in the coin entry panel where player may insert coin of play.
- **Coin chute** - metal chute that guides the coin from coin entry slot to centre pin perspex.
- **Centre pin perspex** - large perspex panel fitted with scatter pins that guide the coin down onto the pusher pad.
- **Pusher pad** - the moving pad assembly located at the rear of the playfield.
- **Playfield** - flat bed holding the coins to be pushed into the win chute.
- **Win chute** - large metal form located under front edge of playfield to guide falling coins to the pay tray.

INSTALLATION INSTRUCTIONS & DAILY CHECKS

4.8 Daily Checks:

- Check the machine is clean inside and outside
- Check all the lamps are working.
- Check pusher pads are moving.
- Check coin chutes are clear of any jammed coins or foreign matter.

Machine description and Coin prime.

5.1 Description

For this element of the operators' manual, the parts are listed below in number order:

5.2 Coin floating.

Switch on the machine and make sure all is working correctly.

Carefully remove the glass doors and store in a safe position.

Spread coins over the playfield and pusher pad in each play section so that there is a build up of coins at the win chute edge.

It will be necessary to feed a number of coins through each coin slot to settle the playfield area ready for play.

Operator adjustments

6.1 Pendulum tilt assembly.

There is one pendulum tilt assembly located inside the top cabinet behind the coin entry panel number 1 section.

(See figure 2).

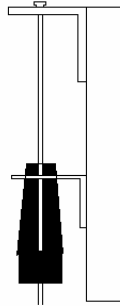


Figure 2 - pendulum tilt.

This swinging weight type assembly is designed to detect moving or tipping of the machine and needs no adjustment as long as the weight is central to the circular contact and is free to move.

6.2 Slam tilt assembly.

There is one slam tilt assembly in each play-section located on the back of each bottom service door.

This is accessible by removing the bottom service door.

This consists of a weighted contact fixed against the door panel surface, designed to detect banging of the cabinet or service door (See figure 3).

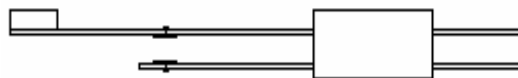


Figure 3 – Slam tilt contact.

Operator adjustments

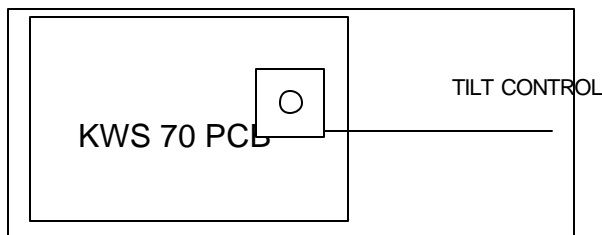
6.3 Adjustment of “lose” hole size.

The “lose” holes are located one each side of the front edge of the play-field, are factory set. It is not recommended changing this setting

6.4 Adjustment of Tilt time.

The tilt time period can be adjusted as follows:

- Remove the bottom service door from section one.
- Locate the small PCB mounted near to the isolating switch.
- With a small screwdriver, turn the small control anti-clockwise to increase the tilt time.
- The factory setting is ten seconds.



6.5 Playfield Riser.

Located at the play-field front edge.

The angle of the hinged chromium plated riser is factory set according to the coin of play.

This angle can be adjusted by loosening the lock nut and turning the screw at the center of the riser.

Turning the screw clockwise causes a steeper angle. An increased angle causes an increase in coin build-up and vice versa.

Operator adjustments

6.6 Sound Volume Control.

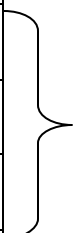
The soundboard is located in play section two.

Remove the bottom service door and the soundboard can be seen mounted on the support leg, on the left-hand side of the cabinet.

Turn the small control knob anti-clockwise to increase the volume of the sound effects.

The 6-way switch bank at the bottom of the board is as follows (See figure 4).

1	2	3	4	5	6	Effect
ON	OFF	OFF	OFF	?	?	15 seconds
OFF	ON	OFF	OFF	?	?	30 seconds
OFF	OFF	ON	OFF	?	?	60 seconds
OFF	OFF	OFF	ON	?	?	120 seconds
?	?	?	?	ON	?	See A.
?	?	?	?	OFF	?	See B.
?	?	?	?	OFF	ON	See C.
?	?	?	?	OFF	OFF	See D.



ATTRACT
SOUND
INTERVAL

Figure 4: 6 – way Switch Bank.

A – The Attract sound will not be triggered.

B – The Attract sound will be triggered at the set time interval.

C – The Attract will be one tune only.

D – The Attract will alternate between two tunes.

Operator adjustments

6.7 Ticket Pay out Adjustment.

The PCB that controls the ticket pay out is located behind the right hand side lower door panel. This PCB is adjacent to the count meters. The following description gives details of connections to the PCB FL0717 and dip switch settings.

FL 0717 – Ticket Control PCB

CN1 6 way MiniFit Jnr PCB plug

Pin 1.	0V dc supply – logic
Pin 2.	–
Pin 3.	12V dc supply
Pin 4.	10V dc supply
Pin 5.	0V dc supply – power
Pin 6.	24V dc supply

CN2 8 way MiniFit Jnr PCB plug

Pin 1.	0V output
Pin2.	0V output
Pin3.	Tilt signal input
Pin 4.	Coin 2 signal input
Pin 5.	Spare input
Pin 6.	Spare input
Pin 7.	Coin 3 signal input
Pin 8.	Coin 1 signal input

Operator adjustments

CN3 10 way MiniFit Jnr PCB Plug

Pin 1.	24V output
Pin 2.	Hopper count output
Pin 3.	Ticket notch output
Pin 4.	12V output
Pin 5.	12V output
Pin 6.	Hopper enable output
Pin 7.	5V output
Pin 8.	Ticket enable output
Pin 9.	0V output
Pin 10.	0V output

CN4 12 way MiniFit Jnr PCB plug

Pin 1.	Spare output
Pin 2.	Low lamp output
Pin 3.	12V output
Pin 4.	Cash box counter output
Pin 5.	Ticket counter output
Pin 6.	Coin counter output
Pin 7.	Coin in sound output
Pin 8.	Win sound output
Pin 9.	Error sound output
Pin 10.	Tilt signal output
Pin 11.	0V output
Pin 12.	0V output

Operator adjustments

Dip Switch Settings

SW1 poles	1	2	3	4	Ticket : Coin ratio
	off	off	off	off	1
	on	off	off	off	2
	off	on	off	off	3
	on	on	off	off	4
	off	off	on	off	5
	on	off	on	off	6
	off	on	on	off	7
	on	on	on	off	8
	off	off	off	on	9
	on	off	off	on	10
	off	on	off	on	11
	on	on	off	on	12
	off	off	on	on	13
	on	off	on	on	14
	off	on	on	on	15
	on	on	on	on	16

SW2 poles	5	6	7	Ticket on Coin in
	off	off	off	0
	on	off	off	1
	off	on	off	2
	on	on	off	3
	off	off	on	4
	on	off	on	5
	off	on	on	6
	on	on	on	7

Operator adjustments

<u>SW1 pole</u>	<u>8</u>	<u>Hopper type</u>
	Off	Money Controls Universal
	On	Asahi Seiko SA595

Fault - finding guide.

7.1 The machine does not work

Check

- Mains wall outlet is switched “on”.
- “On/off” switch in play section 1 is switched “on”.
- Damage to mains inlet cable.
- Fuse 1 (T10A) located on switch and fuse board assembly.
- Check the machine is correctly set to top or bottom feed.

7.2 Pusher motor not running.

Check

- Fuse 2 on switch/fuse panel.

7.3 One of the cabinet tubes is "out" or flickers

These tubes are wired individually i.e. each tube has its own choke & starter located behind the vertical centre printed plexiglass panel assembly. Flickering can sometimes be the starter, but is more often a worn out tube. You can always swap starters to test them.

Check

- The starter base connections.
- The tube end connections.

Fault - finding guide.

7.4 The top display does not light.

KWS 70 PCB, located on the switch and fuse board assembly controls the top display lights.

When KWS 70 PCB detects a pulse from the tilt contacts at pin 1 (orange/red wire) it turns "off" the output pin 9 (grey wire),

This wire being connected to the control pin of the solid state relay, which is supplying the high voltage for the top display, switches off, so the display goes "off" in tilt.

The high voltage wire from the solid state relay is brown with red marker.

Check

- The plug connection of the switch and fuse board assembly.
- Top display connection plug located inside the coin entry door.
- The pendulum tilt inside the cabinet behind coin entry door section 1 and the slam switches behind each lower door.
- Test KWS 70 PCB pin 9 by temporarily shorting to 0V. GND. (Black wire). Replace KWS 70 PCB.

7.5 The top display does not go off during tilt

As KWS 70 PCB controls the top sign, it is likely to be a faulty KWS 70 PCB or faulty solid state relay. Adjust P1 timer control on KWS 70 PCB to shorten the tilt time.

P1 Timer



Fault - finding guide.

7.6 The tilt does not work.

When the machine is tilted (pendulum tilt in top cabinet or slam switches behind each lower door) the top sign and top cabinet lighting is switched off. The sound board is triggered and the ticket payout is disabled. KWS 70 PCB is responsible for detecting the tilt input and outputting a low going pulse to trigger the sound board and trigger each FLO 717 game pcb in each section.

Check

- The tilt contacts are not dirty or so far apart they do not touch when the machine is banged.
- The orange/red wire, which is connected, to every tilt contact ending up at the tilt detects input pin 1 of KWS 70 PCB.
- Has KWS 70 PCB got a dc Supply? (Red / Black)
- The red wire is 16V DC, and the black wire is 0V. GND.
- Test the KWS 70 PCB on the switch/ fuse panel by substituting with a known working KWS 70 pcb.

7.7 The tilt will not stop.

Check

- The tilt contacts are not bent together.
- The pendulum tilt is operating
- Try adjusting P1 on KWS 70 PCB.
- Replace KWS 70 PCB with another KWS 70 PCB from a good working section.

Fault - finding guide.

7.8 No ticket pays out

Check

- There are tickets at ticket dispenser.
- There are no ticket jams.
- Electrical connections to ticket dispenser.
- Check the center perspex micro switch or loom is all working.
- Check the coin count hopper is functioning correctly
- Check the PCB FL0717 (use PCB from section of machine that is working correctly to test section with fault)

7.9 The halogen lamps do not work.

The 12v 50w halogen lamps are connected to the torroidal transformer on the centre lighting shelf behind centre vertical printed plexiglass panel section 5. The lamps are wired in pairs and each pair is protected by an in line fuse.

For all lighting faults first check fuses 3 and 4 on the Switch / fuse panel and the fuse on the control board in the lower cabinet

Check;

- The 5-ampere inline fuses and wiring connections

Printed Circuit Board List

8.1 KWS 70 PCB

- **Location** - Switch and fuse board. (Section 1).
- **Function** - Tilt board

8.2 FL 615 PCB: -

- **Location** - Left hand support panel inside bottom service door in section 2.
- **Function** – Sound Board

8.3 FL 0717 PCB

- **Location** - Behind each lower door panel on right hand side adjacent to count meters
- **Function** – Ticket pay out control

Machine BOM (Illustrated)



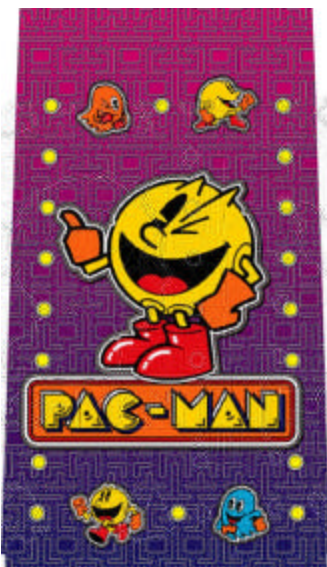
Playfield Divider
91.017.448



Coin Entry Panel 91.017.819



Ticket Door Panel 91.017.820



Back Perspex
91.017.817



Top Sign 91.017.444

LH Door
Decal
91.017.502



RH Door
Decal
91.017.503



Top Box Panel
91.017.445

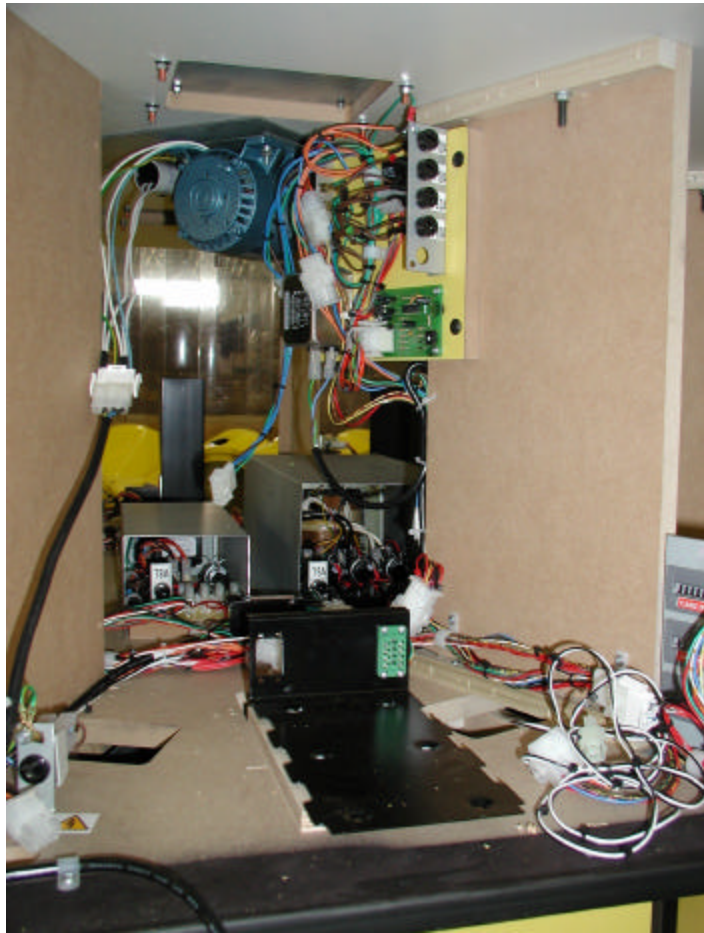
Machine BOM (Illustrated)

Single Lock 134003 – 48811127
Key Ref 92301 – 48899903
Key Ref 92201 – 48899904
Castor 65mm – 49411000
Castor 65mm Lockable – 49411001
Ticket Dispenser Deltronic – 53100000
Dichroic Lamp – 56129000
Fluorescent Tube – 56129007
12V MES Clear Lamp – 56605030
Red Indicator lens – 56605031
MES Lamp Holder – 56609000
Microswitch – 57330000
Spacer – 90442242
Coin Entry Plt Back – 90520118
Coin Entry Plt Sliding – 90520119
Coin EntryPlt Securing – 90520120
Chassis Castor Fixings – 90520128
Coin Entry Reinforcing Plt – 90520129
Riser – 90520132
Reject tray – 90522808
Bezel Coin Entry – 90623015
Win Chute – 90803780
Lamp Plate Bracket Upper – 90850021
Lamp Plate Bracket Lower – 90850022
Adjust. Lose hole Brkt LH – 90850082
Adjus. Lose Hole Brkt RH – 90850083
Front Bezel – 90866623
Corner trim – 90866627

Locking Plate – 90873870
Halogen Lamp Bracket – 90873872
Side Strip – 91010039Front
Perspex – 91010041
LH Chanel Guide – 91010042
LH Centre Chanel – 91010043
RH Centre Chanel – 91010044
RH Chanel Guide – 91010045
Side Guide Block – 91010046
Skimmer – 91010047
Top Sign Panel 91017444
Top Box Panel – 91017445
Playfield Divider panel – 91017448
Screening Decal LH 91017502
Screening Decal RH – 91017503
Back Perspex Scrnd – 91017817 Coin Entry
Panel 91017819
Ticket Door Panel – 91017820
Coin Entry Decal – 91017845
Upper Nylon Block – 91682501
Main Cabinet Molding –91891363
Cabinet Top Moulding – 91891364
Glass Door – 92926765
Mains lead – 96832592
P'field Divider Side LH – 97854346
P'field Divider Side RH – 97854347
Cashbox Door Assy – 99094060
Ticket Door Assy – 99895079



Machine BOM (Illustrated)

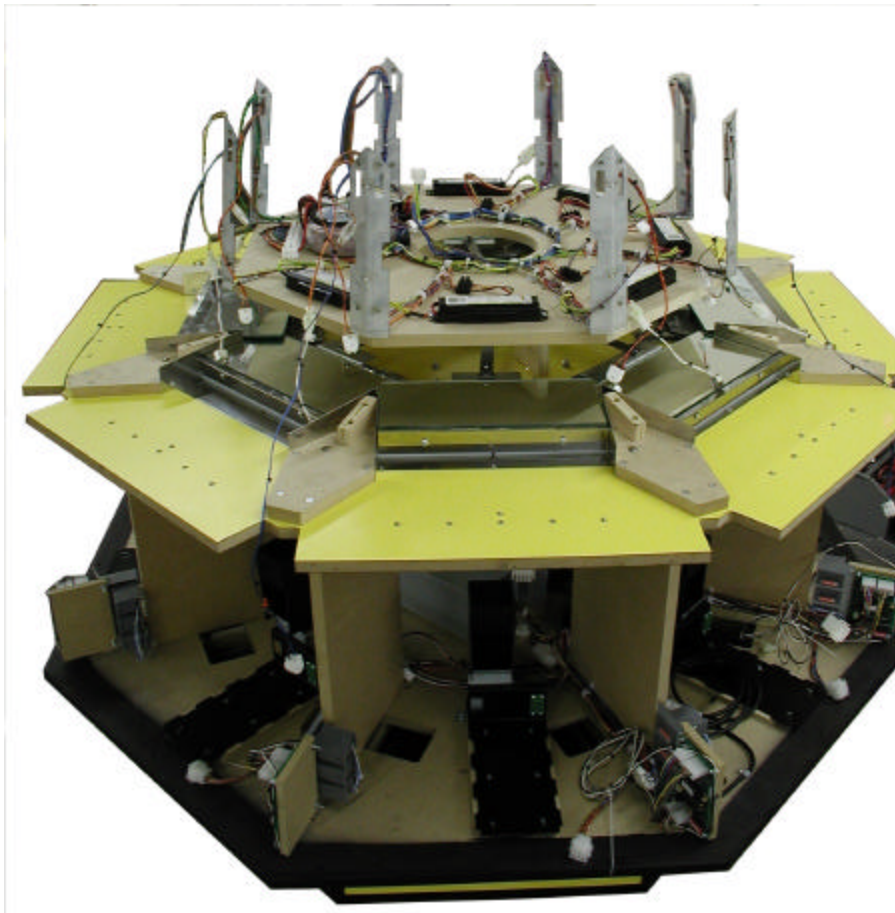


PCBA Tilt Board Control – 36110001
Fuseholder – 41221
Timing Belt – 49420009
4W Terminal Block – 54050400
Mate & Lock Pin – 54151101
2W Receptical Housing – 54750213
Motor – 51900002
Transformer – 53713346
Solid State Relay – 57110002
Capacitor – 71610414
Mains Filter 110v – 78500001
Motor Plate 90307503
Cover Transformer Board – 90520111
Switch/Fuse Brkt – 90866622
Switch/Fuse Mounting Board – 94895048
Control Board harness – 96876111
Lower cabinet Harness – 96876262

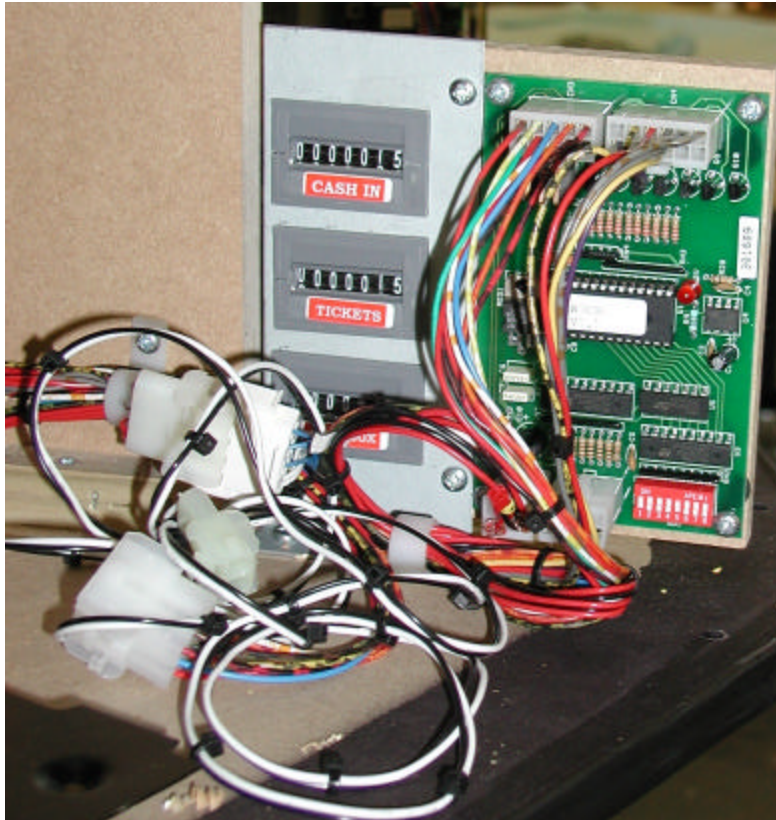
PCBA Sound Board - 36117001
Timing Pulley - 49420008
3W Terminal Block - 54050300
8W Terminal Block - 54050800
Mate & lock Socket - 54151102
4W Plug Hsg - 54750413
Transformer 53713345
Fuse 8A - 54900810
DPST Switch - 57611003
Rectifier - 73611000
Control Board Cover - 90301937
Motor plate - 90307507
Fuse Bracket - 90866621
Control Board Mounting Panel - 94895047
Transformer Board - 94895078
Switch/Fuse Harness - 96876112
Transformer Board Harness – 96876264

Machine BOM (Illustrated)

PCBA Meter – 36118001	Centre electrical Shelf Panel – 94895054
Linear Guide – 49420010	Centre Shelf Support - 94895059
5 Digit Counter – 5229251	Nylon Pusher Block – 91682500
Choke 1 x 16W – 5386012	10W Terminal Block - 54051000
Playfield Side LH – 90307504	Playfield Side RH - 90307505
Hopper Plate – 90520112	Playfield Plate - 90307509
Steel Ball – 90442240	Pusher Track Plate – 90307508
Bracket Meter – 90850086	Centre Support Bracket - 90858022
Transformer – 53713344	Coins In Label - 92752114
Tickets Label – 92752115	Cash Box Label - 92752116
Mirror – 92920679	Playfield Support Panel - 94895046
Playfield Panel – 94895049	Playfield Pad - 94895050
Pusher Pad High – 94895052	Pusher Pad Low - 94895053
Hopper Pad – 94895077	PCB Mounting Board - 94895080
Pusher frame Assy – 97854348	Chute Assy Hopper Cash Box - 97807031
Pusher Front High - 97854349	Harness Switch/Fuse Pnl-Top Box - 96876121
Pusher Front Low – 97854350	Harness Cntrl Board-Ctr Elec Shelf – 96876116
Cab Base Assy – 9935406	Harness Cab Top / Pin Perspex – 96876115

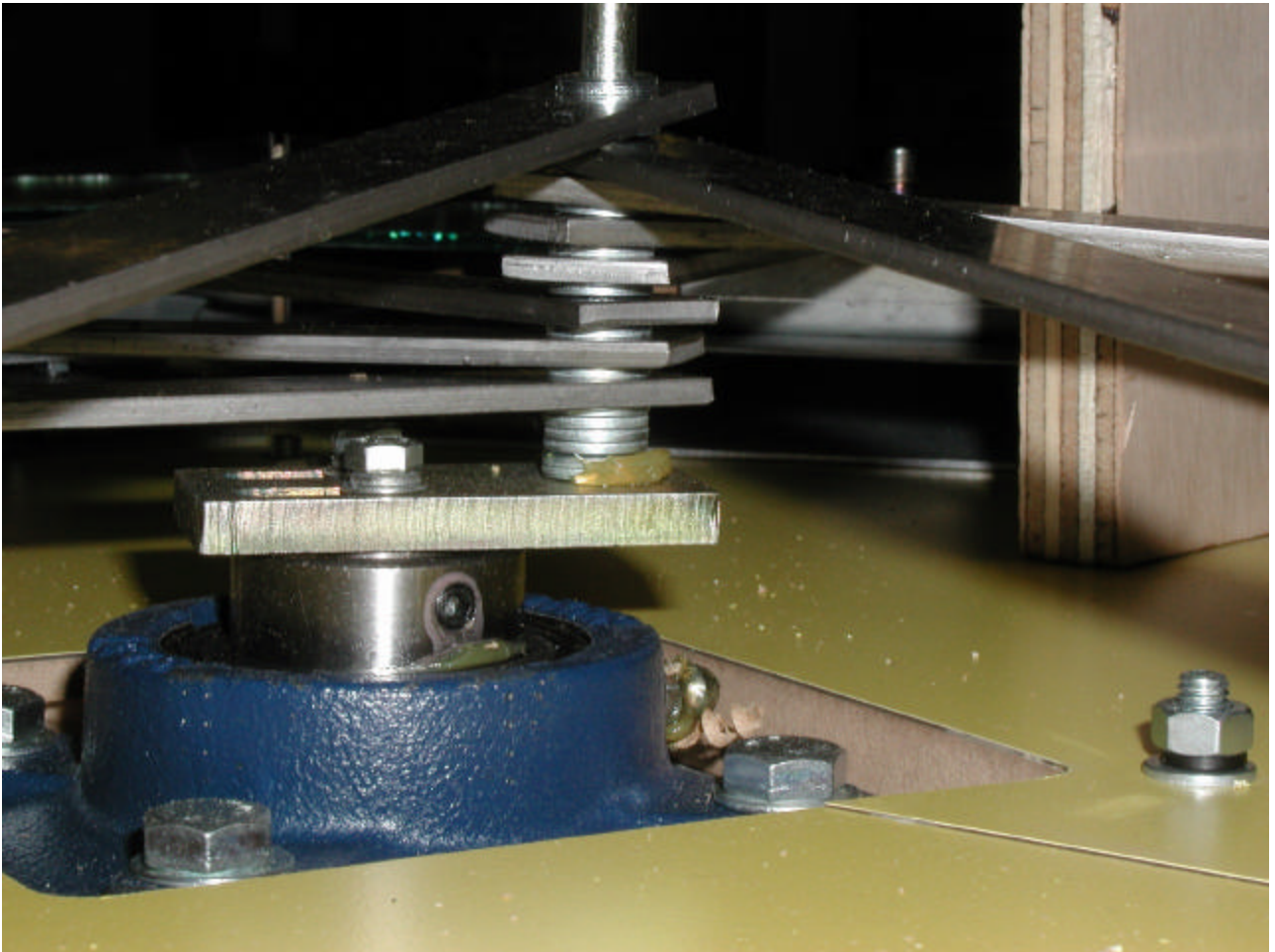


Machine BOM (Illustrated)



36118001	PCBA METER	8
5229251	5 DIGIT COUNTER 12V DC TRUEMETER	24
90850086	BRACKET METER	8
92752114	COINS IN LABEL	8
92752115	TICKETS LABEL	8
92752116	CASH BOX LABEL	8

Machine BOM (Illustrated)



90442241

SQUARE FLANGE BEARING SF1

90623373

DRIVE LINK

Machine BOM (Illustrated)



96832592

MAINS LEAD USA PUSHER

Machine BOM

<u>Part Number</u>	<u>Description</u>	<u>Quantity</u>
41709	45 DEG ANGLE SPADE TERMINAL AMP	10
49415000	TOGGLE LATCH & CATCH RS 206-4602	8
51520308	UNIVERSAL HOPPERMONEY CONTROLS	8
51730011	FAN TERMINATED 110/120V	1
52910003	SPEAKER RS267-6902	4
53858011	CHOKE 110/120V	2
56129002	EDDISON LAMPHOLDER SCREW TYPE	8
56129006	ENERGY SAVER LAMP 110/120V	8
56129008	CIRCULAR FLO TUBE 110/120V	2
57611002	SLAM TILT SWITCH 22-2201-11	8
57659000	STARTER 110/120V	2
90307068	VENT GRILL PLATE FAN	2
90442238	TILT WEIGHT	1
90520095	GRILL SPEAKER	4
90623374	WEIGHT WIRE	1
90623375	CONTACT WIRE	1
90850016	BRACKET TILT BOARD MOUNTING	1
90850070	BRACKET TOP BOX SUPPORT EXTENSION	8
90850071	BRACKET FLO. TUBE	3
90864321	EARTH BRKT	1
90866632	TILT BRACKET	1
90873869	NYLON BLOCK BRACKET	8
91891367	TOP BOX EXTENSION MOULDING	1
92752113	HOPPER CHUTE LABEL	8
94895058	TILT BOARD SUZO TYPE	1
94895070	SUPPORT PANEL (BLANK) TOP BOX EXTENSION	4
94895071	SUPPORT PANEL (SPEAKER) TOP BOX EXTENSION	4
94895072	LIGHTING BOARD	1

Machine BOM

<u>Part Number</u>	<u>Description</u>	<u>Quantity</u>
94895073	TOP SIGN LID (BLANK)	1
94895074	TOP SIGN LID (POWER)	1
96876113	CABINET TOP LIGHTING LOOM LW277	1
96876119	HAL LAMP HOLDER HARNESS	8
96876120	EARTH HARNESS LW280	1
96876122	LOWER DOOR ASSY HARNESS LW271	1
96876124	TOP BOX ILLUMINATION HARNESS	1
96876125	TOP BOX MAINS IN TO SWITCH HARNESS	1
96876250	SPEAKER HARNESS	1
96876253	LIGHTING HARNESS TOP BOX EXTENSION	1
96876255	POWER HARNESS TOP BOX EXTENSION	1
96876266	PIN PERSPEX HARNESS	8
97651300	CASH BOX	8
97651301	DOUBLE TICKET BIN	8
97807027	LOSE TUBE ASSY L.H.	8
97807028	LOSE TUBE ASSY R.H.	8
97807032	COIN CHUTE HOPPER	8